



Ministério da Educação  
Instituto Federal do Espírito Santo  
Campus Vitória

Course: <b>Programa de Pós-Graduação em Tecnologias Sustentáveis (Mestrado profissional)</b>	
Module: <b>Multidisciplinary Artificial Intelligence</b>	
Instructor: Douglas Almonfrey	
Semester: 2º	Total Hours: <b>45 h</b>
<b>OBJECTIVES</b>	
<b>General:</b> <ul style="list-style-type: none"><li>To achieve a preliminary knowledge in order to become a citizen data scientist.</li></ul>	
<b>Specifics:</b> <ul style="list-style-type: none"><li>To understand basic concepts related to Artificial Intelligence, no-code, low-code, and programming tools.</li><li>To discuss concepts and applications of machine learning and deep learning across various fields.</li><li>To relate Artificial Intelligence to your field of research.</li><li>To perform exploratory data analysis.</li><li>To implement no-code and low-code solutions for training and applying models in different use cases.</li><li>To review evaluation metrics in order to interpret the output of Artificial Intelligence solutions.</li><li>To improve your English while learning technical content.</li></ul>	
<b>SYLLABUS</b>	
English as a Medium of Instruction. Introduction to Programming. Basic Concepts of Python. Artificial Intelligence Terminology. Exploratory Data Analysis. Artificial Intelligence Concepts. Artificial Intelligence Applications.	
<b>PREREQUISITE</b>	
None.	
<b>CONTEÚDOS</b>	<b>CARGA HORÁRIA</b>
<b>UNIT I: Introduction</b> 1.1. What is English as a Medium of Instruction? 1.2. What is Multidisciplinary Artificial Intelligence?	3
<b>UNIT II: Introduction to Programming</b> 2.1. How is Information Stored and Processed in Computers? 2.2. What are programming languages? 2.3. Phases of software development. 2.4. Google Collaboratory (Colab). 2.5. Code Versioning and Github.	3

2.6 Practical Activity.	
<b>UNIT III: Basic Concepts of Python</b> 3.1. Data types, variables, and data structures. 3.2. Expressions, commands, and functions. 3.3. Classes and objects. 3.4. Files. 3.5. Programming good practices. 3.6. Practical Activity.	6
<b>UNIT IV: Exploratory Data Analysis</b> 4.1. Data Collection. 4.2. Data Preprocessing. 4.3. Data Analysis. 4.4. Data Transformation and Feature Selection. 4.5. Data Visualization. 4.5. Practical Activity.	3
<b>UNIT V: Artificial Intelligence Concepts</b> 5.1. Introduction to Artificial Intelligence and Basic Terminology. 5.2. Types of Machine Learning. 5.3. Machine Learning Models. 5.4. Machine Learning Pipeline. 5.5. Practical Activity.	3
<b>UNIT VI: Artificial Intelligence Applications</b> 6.1. Linear Regression – Resale Price Prediction. 6.2. Logistic Regression – Fraud Detection. 6.3. Tabular Data Classification – Term Deposit. 6.4. Image Classification – Object Recognition. 6.5. Object Detection – Image-Based Localization and Classification.	27
<b>Total</b>	<b>45</b>
<b>METHODOLOGY</b>	
<p>These are the learning strategies, techniques, and practices that guide pedagogical activities in the classroom :</p> <ul style="list-style-type: none"> <li>• Interactive lectures.</li> <li>• Practical activities.</li> <li>• Individual and group study, including analysis of texts and videos.</li> <li>• Group discussion.</li> <li>• Quizzes and questionnaires.</li> <li>• Use of case studies.</li> </ul>	
<b>RESOURCES</b>	
Textbook; class notes, classroom; whiteboard and marker; computer; multimedia projector; scientific articles.	

<b>ASSESSMENT OF LEARNING</b>	
<p><b>Criteria</b></p> <p>Student production will be prioritized, especially the articulation between the knowledge studied and the solution of real-world problems. Punctuality and attendance in class will also be considered. Observation of both individual and group performance will be conducted to assess whether the student/team was able to develop the required skills and competencies: working in teams; leadership; debating; interacting; proposing solutions; focusing; problem-solving; presenting; and project development.</p>	<p><b>Instruments</b></p> <ul style="list-style-type: none"> <li>– Individual summative and formative assessment.</li> <li>– Practical Activities.</li> <li>– Group works.</li> <li>– Seminars.</li> </ul>
<b>BIBLIOGRAPHY</b>	
<p>Stripling, G. &amp; Abel, M. <i>Low-Code AI: A Practical Project-Driven Introduction to Machine Learning</i>. Sebastopol: O’Reilly Media, 2023.</p> <p>Agrawal, A. <i>No-Code Artificial Intelligence: The New Way to Build AI-Powered Applications</i>. Nova Délhi: BPB Publications, 2023.</p>	
<b>COMPLEMENTARY BIBLIOGRAPHY</b>	
<p>Patrishkoff, D.; Hoyt, R.E. <i>No-Code Data Science: Mastering Advanced Analytics, Machine Learning, and Artificial Intelligence</i>. Morrisville: Lulu Press, 2023.</p> <p>Géron, A. <i>Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow, 3rd Edition: Concepts, Tools, and Techniques to Build Intelligent Systems</i>. Sebastopol: O’Reilly Media, 2022.</p>	